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# gropt Documentation

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GrOpt is a toolbox for MRI Gradient Optimization (GrOpT). Rather than analytical combinations of trapezoids, the software uses optimization methods to generate arbitrary waveforms that are (hopefully) the most time optimal solution.

The main workhorse of the package are the optimization routines written in C, which for final applications are designed to be dropped into a pulse sequence as needed. Additionally, wrappers for Python and Matlab are provided, as well as some demo cases to show how the software can be used, and to prototype sequences and combinations of constraints.

## 1.1 Installation

GrOpt is written in C, with many wrapper and helper functions written in Matlab and Python.

## 1.2 C Compilation

The main optimization routines are written and can be directly compiled. Example usages are shown at the bottom of `src/optimize_kernel.c`. All of the functions that are would be called by the user are found in `src/optimize_kernel.c`.

## 1.3 Python

The optimization routines have been wrapped with Cython, they can be built simply running in the `python/` directory:

```
python setup.py build_ext --inplace
```

Which will build the python module named `gropt` in the `python` directory, which can then be imported into any python code.

Example jupyter notebooks are provided in the `python/` directory that show many ways how the module can be used.

## 1.4 Matlab

There is set of mex functions to use for calling the optimization routines from Matlab. They can be compiled by running the file `make.m` from within the matlab directory.

The matlab/ directory then has sample scripts that show the various ways to call the optimization functions.

## 1.5 Constraints

Below are a list of constraints and documentation about their usage and input formats.

Where possible, the units are all Tesla, meters, and seconds (though occasionally ms will come up for helper functions where it might make more sense)

Most constraints are subject to a 1% cushion to help convergence of the optimization, so many constraints might be 99% of their actual value.

### 1.5.1 Gradient Strength

Maximum gradient strength ( $G_{max}$ ) is defined in  $\frac{T}{s}$

This constraint simply clips the gradient waveforms so that all values must be in the range  $(-G_{max}, G_{max})$

### 1.5.2 Slew Rate

Maximum slew rate ( $SR_{max}$ ) is defined in  $\frac{T}{(m \cdot s)}$

This constraint constrains  $\frac{dG}{dt}$  so that all values must be in the range  $(-SR_{max}, SR_{max})$

### 1.5.3 Moments

Moments are controlled with an array of doubles of length `N_momentsx7`, where `N_moments` is the number of moment constraints to be applied. Any number of constraints (`N_moments`) can be added in this array.

The 7 options in a constraint are (sequentially):

- **Axis of constraint** 0, 1, or 2 based on which axis to apply the constraint on, when more than one axis of gradients are being computed.

*Not currently implemented*

- **Moment order** What order of moment the constraint is. i.e.  $0 = M_0$ ,  $1 = M_1$ ,  $2 = M_2$ .

*Technically any number should work, though nothing higher than 2 is routinely tested.*

- **t=0 offset** This field gives the offset in **seconds** between the first point in the waveform, and the actual t=0 time for the moment integrals.

e.g. If there is a 2 ms rf pulse before the waveform that is not included in the waveform, but you would still like to calculate moments from the excitation, this argument could = 1e-3 (1 ms)

- **Start time** Defines the beginning of the range of the waveform that the moment should be constrained over  
 -1 means the very beginning of the waveform (default behavior, to calculate for the entire waveform)  
 (0, 1) gives a time in **seconds** relative to the start of the waveform (not the previous argument reference)  
 >1 is cast to an integer and gives the index of the point to start the calculation  
*Not currently implemented*
- **End time** Defines the end of the range of the waveform that the moment should be constrained over  
 -1 means the very end of the waveform (default behavior, to calculate for the entire waveform with -1 above)  
 (0, 1) gives a time in **seconds** relative to the start of the waveform (not the previous argument reference)  
 >1 is cast to an integer and gives the index of the point to end the calculation  
*Not currently implemented*
- **Desired Moment** The desired moment, with units  $\frac{mT \cdot ms^{N+1}}{m}$ , where  $N$  is the moment order (see second argument)
- **Moment Tolerance** How far off the waveform can be from the desired moment, in the same units.  
*The optimization will very frequently use exactly all of this tolerance*

### 1.5.4 Eddy Currents

Eddy current constraints are controlled with an array of doubles of length `N_eddyx4`, where `N_eddy` is the number of eddy current constraints to be applied. Any number of constraints (`N_eddy`) can be added in this array.

The 4 options in a constraint are (sequentially):

- **Time constant of constraint** The time constant in milliseconds of the constraint to be applied
- **Target eddy current magnitude** The target value of the constraint (0 for nulling, but can be set to other values). the units here are basically arbitrary.
- **Tolerance** The tolerance in the target value to be used. The units are somewhat arbitrary, but you can start around  $1.0e-4$
- **Mode** 0.0 to constrain the instantaneous eddy currents at the end of the waveform. 1.0 to constrain the sum of eddy current fields across the whole waveform.

## 1.6 Usage

Usage notes for the C, Python, and Matlab tools

### 1.6.1 C Usage

The two primary calls to the C library are the `run_kernel_diff()` and `minTE_diff()` functions.

Both take basically the same arguments, except `run_kernel_diff()` takes a fixed TE, and `minTE_diff()` takes a b-value to search for.

For usage examples, see the end of `src/optimize_kernel.c`, basic usages of both functions are shown.

## Arguments

Note that this is just a list of all possible arguments, the order might be slightly different for a given function, see definitions in `src/optimize_kernel.c`

**double \*\*G\_out** Pointer to the array where the output will be stored. This will be allocated within the function.

**int \*N\_out** Pointer to an integer specifying the size of G\_out after completion of the optimization.

**double \*\*ddebug** Pointer to the array where debug output information will be stored. It will have a fixed length 100 (but you should probably check that to see if it has changed)

**int verbose** 0 for no message, >0 for debug messages to console

**int N** The size of the output gradient array

**double dt** The raster time of the gradient waveform in seconds, i.e. the distance between timepoints.

**double gmax** The maximum gradient amplitude in T/s.

**double smax** The maximum slew rate in T/m/s.

**double TE** The TE of the waveform in MILLiseconds. For diffusion waveforms, this takes into account T\_readout. For non-diffusion it is just the length of the waveform, i.e. N\*dt.

**int N\_moments** The number of moment constraints that will be used.

**double \*moments\_params** An array describing the moment constraints, with 7 values per constraint as described [here](#). So it is an array of N\_moments\*7 doubles.

**double PNS\_thresh** PNS threshold with the single exponential model, any decimal should work. To disable the constraint use -1.0 (or any negative number).

**double T\_readout, double T\_90, double T\_180** Timings of the readout prepulse, initial excitation pulse, and 180 pulse, in MILLiseconds.

**double bval\_weight, double slew\_weight, double moments\_weight** Initial weights for the various constraints, these can be kept at defaults, or all at 1.0, and everything will work well.

**double bval\_reduce** How much to change the above weights when convergence has slowed down too much. Default to around 10.

**double dt\_out** Adds a final linear interpolation to the waveform to reach dt\_out in seconds.

**int N\_eddy** Number of eddy current constraints, can be 0 to disable

**double \*eddy\_params** An array describing the eddy current constraints, with 4 values per constraint as described [here](#). So it is an array of N\_moments\*4 doubles.

**int is\_Gin** 1 if there is an input gradient waveform for warm starting the optimization, 0 to disable (default).

**double \*G\_in** An array holding initialization values for the G vector in the optimization

**double search\_bval** When used in `run_kernel`, this gives a bvalue maximum, so iterations with a higher b-value are immediately stopped. It can be set to -1 to disable.

When referred to in `minTE_diff()`, it is the bvalue we are searching for.

**int N\_gfix** Number of fixed values in G. 0 is off (which technically enforces G=0 at the beginning and end), 2 informs the function that \*gfix only has a start and end G value. N\_gfix = N says that \*gfix is a full array.

**double \*gfix** G values to set as fixed. Can be 2 entries for start and end. If full array, then big negative numbers mean NOT fixed, so fill array with -99999 and then fill in fixed values.



**double slew\_reg** This describes the slew rate minimization that is applied. The real amount is actually a multiplier of  $(1 - \text{slew\_reg})$ , so 1.0 is nothing, and 0.0 is complete regularization. Default is 1.0 right now but it might switch to 0.99 for smoother waveforms.

## 1.7 Citations

Citations for our work here